#### Minutes of the Lake Region Shooting Sports Association

# Meeting date 6/12/13

Called to order, a monthly meeting of the LRSSA club was held at the lower level of the Memorial Building in Devils Lake, ND. Club President Norm Howard called the meeting to order at 7 PM.

Attending the meeting was Mark, Rick, Norm, Lee T. and Gary.

## Secretary Report

Mark read the minutes for the meeting held 5/8/13. Motion made by Gary to approve the minutes, motion seconded by Rick all voted in favor.

# **Treasurer Report**

Rick reported the club has purchased clay targets. Should get refund for pallets when sent back. With Membership and Concealed Weapons Classes we are in good shape. Gary made a motion to approve the Treasurer report, seconded by Lee and all voted in favor.

# Membership Report

Gary reported we have 111 paid members.

#### Old Business

Rick reported that a 501C3 is a foundation and 501C7 is a club. State recognized us as a 501C7 but will have to pay taxes on clay targets this year.

Career days went will but was very windy.

Outdoor range cleanup is done.

Work on the trap house was put on hold due to rain.

The shotgun calendar is posted to our website.

Rick reported that he did not do 4H three position rifle classes due to the wet weather.

#### New Business.

Gary informed the club that we have the raffle permit for the gun show raffle. Gary made a motion to spend more than \$500 if needed to buy a rifle for the raffle, Rick seconded and all voted in favor. Further discussion took place on getting a scope and rings.

The roads at the outdoor range are in need of gravel and it is recommended not to drive on the road that is on the range (to change out targets).

Rick discussed dates for a picnic. It was decided to table the discussion until the next meeting.

Gary discussed the door on the garage. Discussion also took place on the floor and siding. It was decided that someone needs to take a look and talk about it at the next meeting.

Meeting was adjourned at 7:40 PM.

Minutes summited by Mark Stein